**Week 7 22-05:**

* What do I want to learn or understand better?

I did not know that you were supposed to write in A,B, A ->B format until recently so unfortunately my past reflections were not written in this way.

* This was our final sprint and for the most part we used our existing knowledge to finish up the things we had left.

(A)

I gathered some knowledge on how to publish an app and the process was a bit more complicated than anticipated, especially for publishing on the Apple app store.

(B)

My goal is to get more experience in coding in the future. Right now, we had a few members we all relied on when issues and more complex tasks came up and others that we relied on when doing all the documentations. Improving my coding skills would in the future make me more reliable in coding related issues and more difficulty tasks. My current goal however is to publish the app.

(A->B)

Doing a side project independently that interests me and makes me more comfortable with coding. One of our team members did this at the start of the project and it turned out to be effective.

In order to publish the app, we have to follow guides and perhaps do the process with our PO.

* How can I help someone else, or the entire team, to learn something new?

1. Our task is publishing the app and that’s something we all could help each other out with. Many of us have read different guides and we could all share our gatherings. During the project I haven’t had many moments that I were able to help others with coding related tasks because many of the members had more experience and I didn’t often code with people that were on an equal level as me.
2. Making sure that everyone in the group knows how the publishing process was done. Being able to teach others coding related stuff.

(A->B)

To make sure that everyone knows how to publish an app we will do the process together in a zoom meeting.

The teaching is related to the previous point. I need to gather more experience and knowledge in order to help others.

* What is my contribution towards the team’s use of Scrum?
* (A) Me and another member did not have the chance to be Scrum masters during the project. This however is not really an issue, we both contributed in the Scrum related tasks and I feel like my contribution to the use of Scrum was good.
* (B)

Get the chance to be the Scrummaster in the future. I enjoyed the Scrum process and I felt like it was meaningful to the project instead of feeling tedious, like previous courses that tried to do similar things. Scrum is definitely something I could use in the future.

* (A->B)

In future projects use Scrum if possible.

* What is my contribution towards the team’s deliveries?

Mainly documentation this week. Focused on the final reflection and wrote some in the sprint retrospective.

**Week 6 15-05:**

* What do I want to learn or understand better?

We are close to being done and our next challenge (after finishing up some minor stuff) is to look into uploading the app on the app store and play store. Right now we are all uncertain about the process and if it something our product owner can do on her own or if we need to help out with it. So this week I’d like to gather some knowledge about the process.

* How can I help someone else, or the entire team, to learn something new?

Share my knowledge about the app publication process.

* What is my contribution towards the team’s use of Scrum?
  + Took part in the sprint planning, sprint review, sprint retrospective and daily scrum
  + Updated the Scrum board
* What is my contribution towards the team’s deliveries?
  + Contributed in making the event pages.

**Week 5 08-05:**

* What do I want to learn or understand better?

I want to learn more about widgets in flutter and get a better understanding of the difference between the different types of http requests (put, post, head, get, etc.). Id also like to learn how Rive/Flare works, which some of our members have started using recently.

* How can I help someone else, or the entire team, to learn something new?

There is still https requests that needs to be done and people that haven’t used them yet.

* What is my contribution towards the team’s use of Scrum?
  + Took part in the sprint planning, sprint review, sprint retrospective and daily scrum
  + Updated the Scrum board
* What is my contribution towards the team’s deliveries?
  + Wrote the team reflection.
  + Contributed in the design of the event cards

**Week 4 03-05:**

* What do I want to learn or understand better?

I want to learn more about widgets in flutter and get a better understanding of the difference between the different types of http requests (put, post, head, get, etc.)

* How can I help someone else, or the entire team, to learn something new?

During the recent sprint I learned about https functions, which we will use in the upcoming sprint too. I could either code together with the ones that haven’t learned about https yet or simply help them out when needed.

* What is my contribution towards the team’s use of Scrum?
  + Took part in the sprint planning, sprint review, sprint retrospective and daily scrum
  + Updated the Scrum board
* What is my contribution towards the team’s deliveries?
  + Wrote the team reflection.
  + Http-functions for login and registration
  + Error handling

**Week 3 24-04:**

* What do I want to learn or understand better?

I want to learn more about https requests and learn some more frontend in flutter.

* How can I help someone else, or the entire team, to learn something new?

I showed some of the team members that are inexperienced with github some basic things like merging branches.

* What is my contribution towards the team’s use of Scrum?
  + Took part in the sprint planning, sprint review, sprint retrospective and daily scrum
  + Updated the Scrum board
  + Poker planning
* What is my contribution towards the team’s deliveries?
  + Helped a bit on the team reflection.
  + Contributed in the making of the splash screen
  + Contributed in the making of the navigation bar.

**Week 2 05-04:**

* What do I want to learn or understand better?

Gather some knowledge in dart and flutter.

* How can I help someone else, or the entire team, to learn something new?

Writing user stories and tasks is something I’m familiar with and I believe that I can help others with them if needed.

* What is my contribution towards the team’s use of Scrum?

Reading through a Scrum guide to gather all the necessary knowledge and writing some user stories.

* What is my contribution towards the team’s deliveries?
  + Helped making the mockup
  + Did some research about different frameworks.

**Week 1 27-03:**

* What do I want to learn or understand better?
  + Making an android application
  + Better understanding of the relationship with stakeholders.
* How can I help someone else, or the entire team, to learn something new?

I could explain and show some examples of concepts not everyone in the group is familiar with e.g. user stories and breaking them down into smaller tasks. Also not all users are familiar with github and if someone needs help with some basics I could help them out with that.

* What is my contribution towards the team’s use of Scrum?

Nothing yet.

* What is my contribution towards the team’s deliveries?
  + Worked on the social contract
  + Discussed different ideas